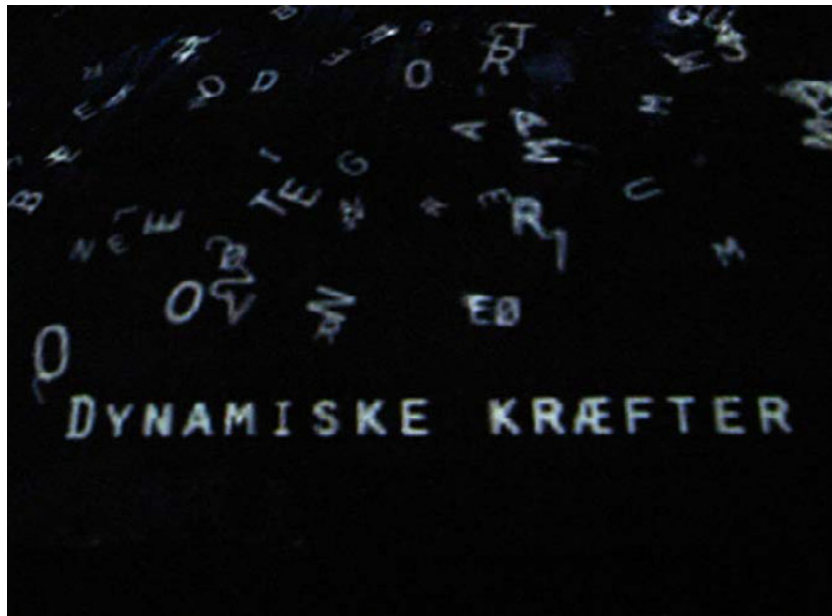


WORDS WAVES

Stedsans Porsgrunn | Norway
2008

OPENLAB COMPANY



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Stedsans Porsgrunn | Norway
2008

OPENLAB COMPANY

Design: Luca Ruzza | Real time audio: Bruno Capezzuoli | Interactivity: Fabio Di Salvo Production: Stedsans 2008 Porsgrunn | Open Lab Company

Words will be projected on one side of concrete boat.

Those words will be sensible to the passage of public creating waves. Waves words.

The research focus of this project are based on two-fold. We were seeking authentically interactive processes in both the design of the installation and the participants' experiences of it.

Notions of play heavily influence both the way in which we work, and the product will emerge. Interactive arts require skills 'perhaps less like the traditional art skills, and more like the social interaction skills of "throwing a good party"'.

These types of skills became apparent as we sought to involve artists, technologists and participants in playful activities of mutual exchange, arising from the intersection of aesthetic and social engagement.

Games became part of the process almost by accident, as we play in the studio. We plane moments when aesthetic dimensions of things rise to the surface', and the moment of game arose from the aesthetic situation where artists were playing with interactive potential.